

# 实战Java高并发程序设计第10周

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- 多线程调试的方法
- 线程dump及分析
- JDK8对并发的新支持
  - LongAdder
  - CompletableFuture
  - StampedLock

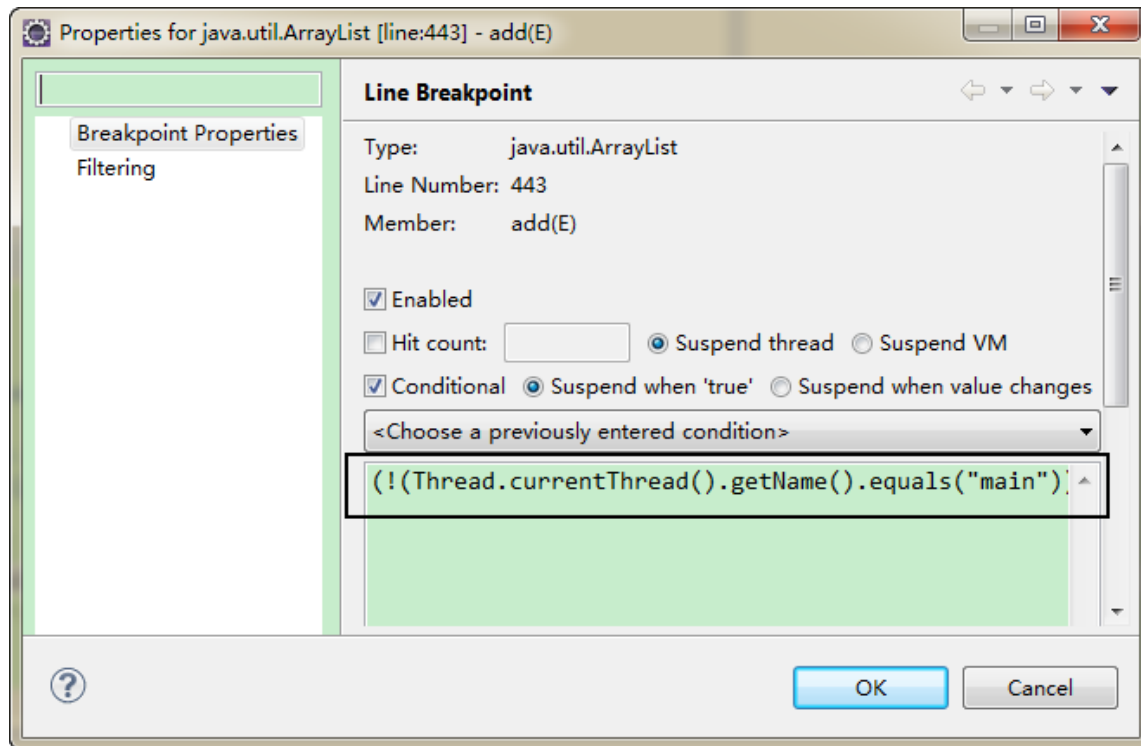
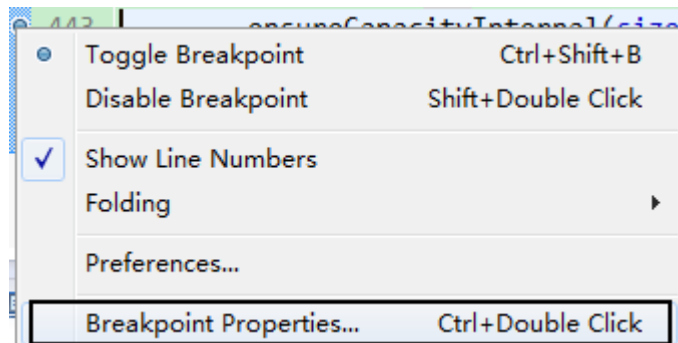
# 多线程调试的方法

## ■ 使用Eclipse进行多线程调试

```
01 public class UnsafeArrayList {
02     static ArrayList al=new ArrayList();
03     static class AddTask implements Runnable{
04         @Override
05         public void run() {
06             try {
07                 Thread.sleep(100);
08             } catch (InterruptedException e) {}
09             for(int i=0;i<1000000;i++)
10                 al.add(new Object());
11         }
12     }
13     public static void main(String[] args) throws InterruptedException {
14         Thread t1=new Thread(new AddTask(),"t1");
15         Thread t2=new Thread(new AddTask(),"t2");
16         t1.start();
17         t2.start();
18         Thread t3=new Thread(new Runnable(){
19             @Override
20             public void run() {
21                 while(true){
22                     try {
23                         Thread.sleep(1000);
24                     } catch (InterruptedException e) {}
25                 }
26             }
27         }, "t3");
28         t3.start();
29     }
30 }
```

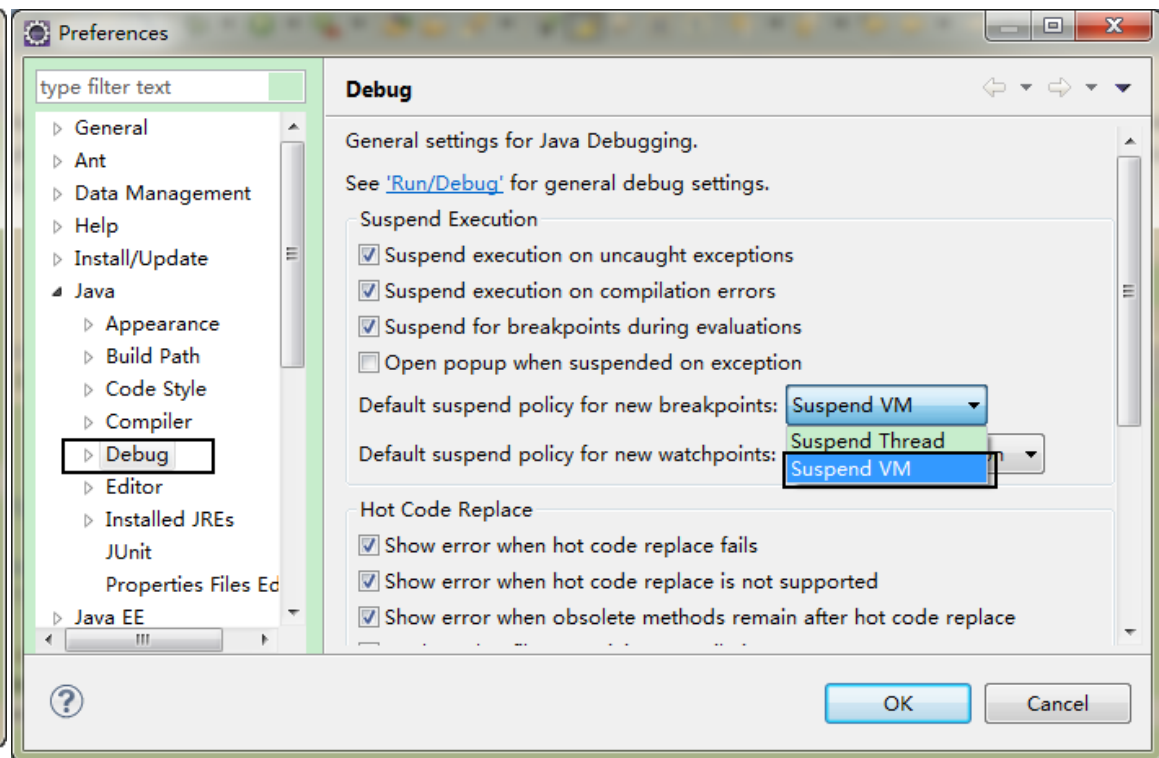
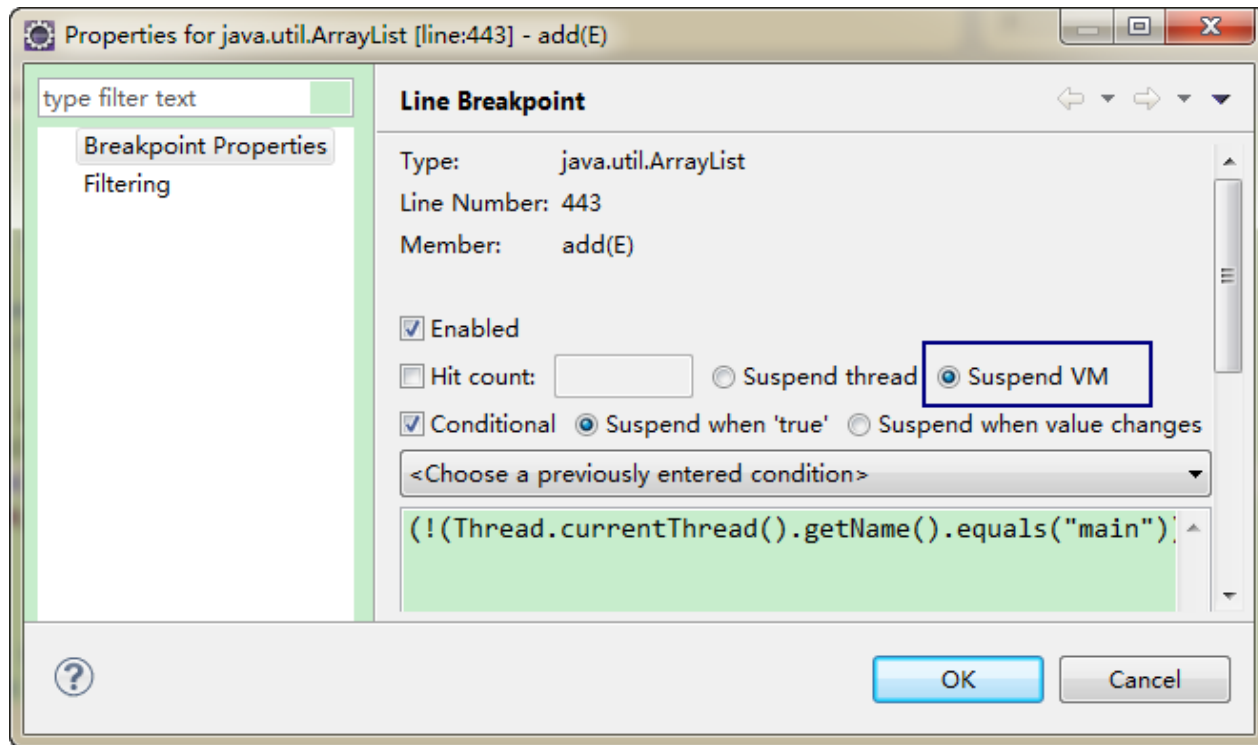
```
442 public boolean add(E e) {
443     ensureCapacityInternal(size + 1); // Increments modCount!!
444     elementData[size++] = e;
445     return true;
446 }
```

```
UnsafeArrayList [Java Application]
└─ geym.conc.ch8.UnsafeArrayList at localhost:23564
   └─ Thread [main] (Suspended (breakpoint at line 443 in ArrayList))
      └─ owns: URLClassPath (id=23)
         owns: Object (id=24)
         owns: Object (id=25)
         ArrayList<E>.add(E) line: 443
         URLClassPath.getLoader(int) line: 344
         URLClassPath.getResource(String, boolean) line: 198
         URLClassLoader$1.run() line: 364
         URLClassLoader$1.run() line: 361
         AccessController.doPrivileged(PrivilegedExceptionAction<T>, AccessControlContext) line: not availat
         Launcher$ExtClassLoader(URLClassLoader).findClass(String) line: 360
         Launcher$ExtClassLoader(ClassLoader).loadClass(String, boolean) line: 424
         Launcher$AppClassLoader(ClassLoader).loadClass(String, boolean) line: 411
         Launcher$AppClassLoader.loadClass(String, boolean) line: 308
         Launcher$AppClassLoader(ClassLoader).loadClass(String) line: 357
         LauncherHelper.checkAndLoadMain(boolean, int, String) line: 495
      D:\tools\jdk8u5\bin\javaw.exe (2015年5月9日 下午1:02:19)
```



- UnsafArrayList [Java Application]
  - gym.conc.ch8.UnsafArrayList at localhost:64528
    - Thread [t2] (Suspended (breakpoint at line 443 in ArrayList))
      - ArrayList<E>.add(E) line: 443
      - UnsafArrayList\$AddTask.run() line: 19
      - Thread.run() line: 745
    - Thread [t1] (Suspended (breakpoint at line 443 in ArrayList))
      - ArrayList<E>.add(E) line: 443
      - UnsafArrayList\$AddTask.run() line: 19
      - Thread.run() line: 745
    - Thread [DestroyJavaVM] (Running)
    - Thread [t3] (Running)
  - D:\tools\jdk8u5\bin\javaw.exe (2015年5月9日 下午5:14:25)





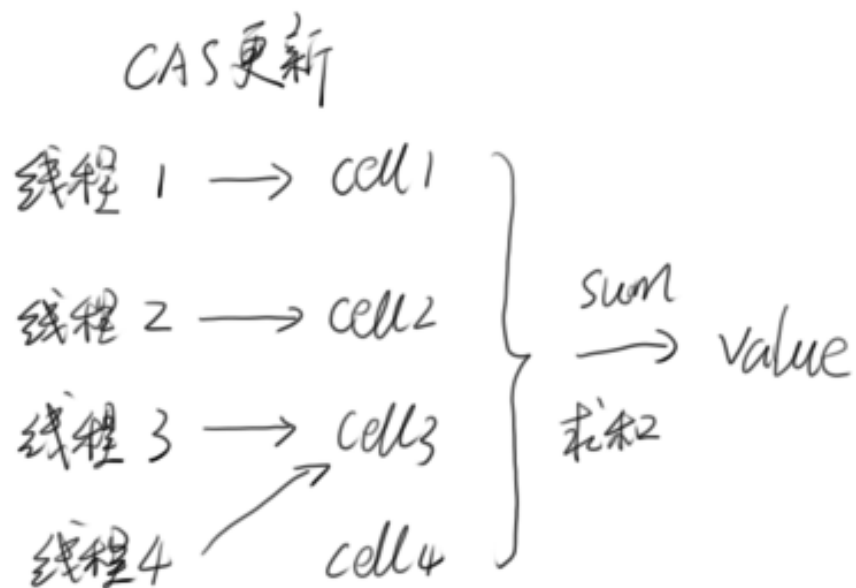
- UnsafeArrayList [Java Application]
  - geym.conc.ch8.UnsafeArrayList at localhost:65475 (Suspended)
    - Daemon System Thread [Attach Listener] (Suspended)
    - Daemon System Thread [Signal Dispatcher] (Suspended)
    - Daemon System Thread [Finalizer] (Suspended)
    - Daemon System Thread [Reference Handler] (Suspended)
    - Thread [t1] (Suspended (breakpoint at line 443 in ArrayList))
      - ArrayList<E>.add(E) line: 443
      - UnsafeArrayList\$AddTask.run() line: 19
      - Thread.run() line: 745
    - Thread [t2] (Suspended)
    - Thread [DestroyJavaVM] (Suspended)
    - Thread [t3] (Suspended)
  - D:\tools\jdk8u5\bin\javaw.exe (2015年5月9日 下午5:20:46)

- jstack 3992
- 在%JAVA\_HOME%/bin
- 分析死锁案例

## ■ LongAdder

- 和AtomicInteger类似的使用方式
- 在AtomicInteger上进行了热点分离
- `public void add(long x)`
- `public void increment()`
- `public void decrement()`
- `public long sum()`
- `public long longValue()`
- `public int intValue()`

## ■ LongAdder



## ■ CompletableFuture

- 实现CompletionStage接口 ( 40余个方法 )
- Java 8中对Future的增强版
- 支持流式调用

```
stage.thenApply(x -> square(x)).thenAccept(x -> System.out.print(x)).thenRun(() -> System.out.println())
```

## ■ CompletableFuture

- 完成后得到通知

```
01 public static class AskThread implements Runnable {
02     CompletableFuture<Integer> re = null;
03
04     public AskThread(CompletableFuture<Integer> re) {
05         this.re = re;
06     }
07
08     @Override
09     public void run() {
10         int myRe = 0;
11         try {
12             myRe = re.get() * re.get();
13         } catch (Exception e) {
14         }
15         System.out.println(myRe);
16     }
17 }
18
19 public static void main(String[] args) throws InterruptedException {
20     final CompletableFuture<Integer> future = new CompletableFuture<>();
21     new Thread(new AskThread(future)).start();
22     // 模拟长时间的计算过程
23     Thread.sleep(1000);
24     // 告知完成结果
25     future.complete(60);
26 }
```

## ■ CompletableFuture

### – 异步执行

```
01 public static Integer calc(Integer para) {
02     try {
03         // 模拟一个长时间的执行
04         Thread.sleep(1000);
05     } catch (InterruptedException e) {
06     }
07     return para*para;
08 }
09
10 public static void main(String[] args) throws InterruptedException, ExecutionException {
11     final CompletableFuture<Integer> future =
12         CompletableFuture.supplyAsync(() -> calc(50));
13     System.out.println(future.get());
14 }
```



- CompletableFuture
  - 工厂方法

```
static <U> CompletableFuture<U> supplyAsync(Supplier<U> supplier);  
static <U> CompletableFuture<U> supplyAsync(Supplier<U> supplier, Executor executor);  
static CompletableFuture<Void> runAsync(Runnable runnable);  
static CompletableFuture<Void> runAsync(Runnable runnable, Executor executor);
```

## ■ CompletableFuture

### — 流式调用

```
01 public static Integer calc(Integer para) {
02     try {
03         // 模拟一个长时间的执行
04         Thread.sleep(1000);
05     } catch (InterruptedException e) {
06     }
07     return para*para;
08 }
09
10 public static void main(String[] args) throws InterruptedException, ExecutionException {
11     CompletableFuture<Void> fu=CompletableFuture.supplyAsync(() -> calc(50))
12     .thenApply((i)->Integer.toString(i))
13     .thenApply((str)->"\""+str+"\"")
14     .thenAccept(System.out::println);
15     fu.get();
16 }
```

## ■ CompletableFuture

- 组合多个CompletableFuture

```
public <U> CompletableFuture<U> thenCompose(Function<? super T, ? extends CompletionStage<U>> fn)
```

```
01 public static Integer calc(Integer para) {
02     return para/2;
03 }
04
05 public static void main(String[] args) throws InterruptedException, ExecutionException {
06     CompletableFuture<Void> fu =
07         CompletableFuture.supplyAsync(() -> calc(50))
08         .thenCompose((i)-> CompletableFuture.supplyAsync(() -> calc(i)))
09         .thenApply((str)-> "\"" + str + "\"").thenAccept(System.out::println);
10     fu.get();
11 }
```

```
"12"
```

## ■ StampedLock

- 读写锁的改进
- 读不阻塞写

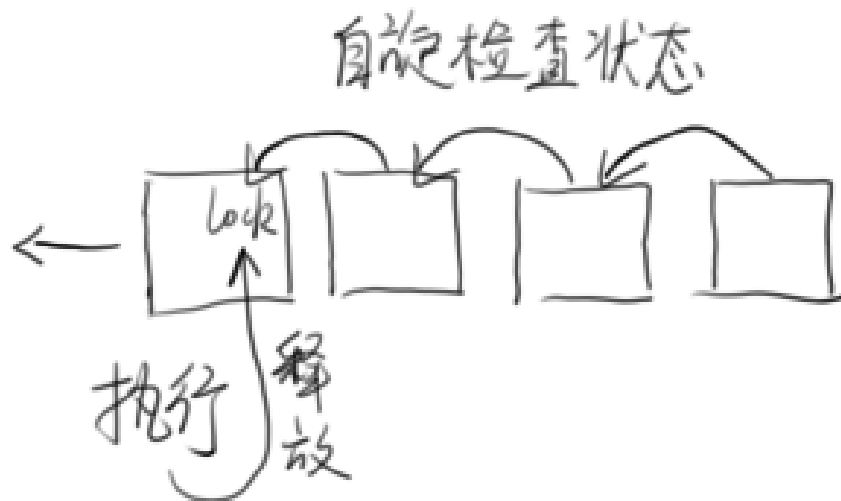
```
01 public class Point {
02     private double x, y;
03     private final StampedLock sl = new StampedLock();
04
05     void move(double deltaX, double deltaY) { // an exclusively locked method
06         long stamp = sl.writeLock();
07         try {
08             x += deltaX;
09             y += deltaY;
10         } finally {
11             sl.unlockWrite(stamp);
12         }
13     }
14
15     double distanceFromOrigin() { // A read-only method
16         long stamp = sl.tryOptimisticRead();
17         double currentX = x, currentY = y;
18         if (!sl.validate(stamp)) {
19             stamp = sl.readLock();
20             try {
21                 currentX = x;
22                 currentY = y;
23             } finally {
24                 sl.unlockRead(stamp);
25             }
26         }
27         return Math.sqrt(currentX * currentX + currentY * currentY);
28     }
29 }
```

## ■ StampedLock的实现思想

- CLH自旋锁
- 锁维护一个等待线程队列，所有申请锁，但是没有成功的线程都记录在这个队列中。每一个节点（一个节点代表一个线程），保存一个标记位（locked），用于判断当前线程是否已经释放锁。
- 当一个线程试图获得锁时，取得当前等待队列的尾部节点作为其前序节点。并使用类似如下代码判断前序节点是否已经成功释放锁：

```
while (pred.locked) {  
}
```

- StampedLock的实现思想
  - 不会进行无休止的自旋，会在若干次自旋后挂起线程





# Thanks

**FAQ时间**